



ABrightGem

Animator, Illustrator, Creative Designer

Gemma Amos

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An animator and illustrator with a difference, highly creative and innovative when approaching projects, combining visionary philosophy with outstanding technical skills, strong team working abilities and a true passion for creative excellence.

Studies

NOV 07

Nesta Insight out Small Buisness Course

JUL 07

Escape Studio, Rotoscope Course

SEP 03 - JUL 07

First Class Honours, BA Animation, Staffordshire University

SEP 00 - JUL 02

National Diploma, Graphic Design, City College Coventry

Skills

Autodesk Combsution

After Effects

Maya (Animation)

Photoshop

Fianl Cut Pro

Illustrator

Toonboom Studio

Flash

Professional Highlights

Currently **freelance** producing work for various **media based clients**.

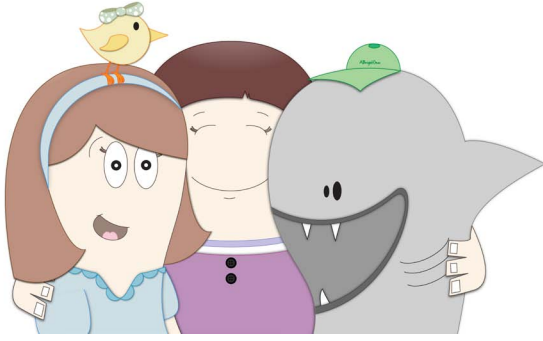
Participates as an **Animation mentor** for Community projects.

Developed and **illustrated** all **artwork** for **Ladybird books** Iphone game.

Lead 2D Animator for Award Winning Production House, **Ragdoll Productions**.

Composer and **artworker** for **Nestle** Munch Bunch Advertisement.

Featured within **Channel 4 Talent** for Inspirational **Young Animator**.



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Professional History

- DEC 10 Currently **PRODUCING AND DESIGNING ILLUSTRATIONS** for a new Iphone app, project not to be disclosed at present.
- NOV 10 **CLEAN UP ARTIST AND IN-BETWEENER** - *Project:* Zamel Camel *Company:* **World Media Arts**, (New York based) *role:* cleaning up and inbetweening frames for an animated 2D childrens short.
- NOV 10 **ANIMATION MENTOR** - *Project:* Animate *Company:* **Warwick District Council, Leamington Pump Rooms** *role:* One day workshop, working with 12 - 16 year olds, to produce an animation based on the current gallery exhibitions.
- SEP 10 **FLASH ANIMATOR** - *Project:* Service Pals *Company:* **Service Pals** *role:* to design, illustrate and create a short film to advertise an armed forces social networking site.
- JULY 10 **ANIMATION MENTOR** - *Project:* Freedom *Company:* **Heartbreak Productions & Virtual Schools** *role:* to work with 6 Afghan Boys to produce a stop motion film based on the theme of freedom, aiding with their learning of the English language.
- MAY 10 **ANIMATION MENTOR** - *Project:* Coventry Mysteries *Company:* **Community Arts Workshop & The Belgrade Theatre** *role:* to produce two stop motion films based on the theme of forgiveness, working with two local schools, project ran for 8 weeks.
- APR 10 **ILLUSTRATOR** - *Project:* Topsy and Tim *Company:* **Complete Control** *role:* to design and illustrate all artwork for ladybird books latest Iphone app based on the childrens books of Topsy and Tim.
- MAR 10 **ANIMATION MENTOR** - *Project:* Animate *Company:* **Warwick District Council, Leamington Pump Rooms** *role:* One day workshop, working with 12 - 16 year olds, to produce an animation based on the current gallery exhibitions.
- FEB 10 **ANIMATION MENTOR** - *Project:* Pathlow *Company:* **Community Arts Workshop** *role:* To create a creative environment for users of the mental health service to come and participate within the arts, including creating their own animated films, the project ran for 12 weeks.



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- DEC 09 **PHOTOSHOP ARTIST** - *Project: TBD Company: Ragdoll Productions* *role: To adjust images ready for latest production, which at this point can not be disclosed.*
- NOV 08 **LEAD 2D ANIMATOR** - *Project: Tronji Company: Ragdoll Productions* *role: to create 7 animated shots within 30 episodes for latest Ragdoll Childrens television show, Tronji, aired on CBBC, summer of 2009.*
- OCT 08 **ANIMATION MENTOR** - *Project: Journey to the West Company: The Herbert Art Gallery and Museum* *role: to work with the Chinese community to produce 4 cut out animated films, to be exhibited in the gallery, project ran for one week.*
- SEP 08 **ILLUSTRATOR** - *Project: Ranger Rick Magazine Company: The Charactershop* *role: to illustrate and design a sample of a childrens magazine called Ranger Rick.*
- AUG 08 **LEAD COMPOSITOR** - *Project: Munch Bunch Company: The Charactershop & Nestle* *role: to produce and composite new artwork for munch bunch advertisement, also to complete various rotoscoping on shots.*
- JUL 08 **TOONBOOM PAINT ARTIST** - *Project: Tronji Company: Ragdoll Productions* *role: to adjust and colour all characters for latest Ragdoll Childrens television show, Tronji, aired on CBBC, summer of 2009.*
- JUL 08 **ANIMATION MENTOR** - *Project: Spon End Company: Community Arts Projects* *role: to aid in the running of an animation workshop based in Coventry, working with a youth group to produce 3 stop motion short films, project ran for 7 weeks.*
- MAR 08 **ANIMATION MENTOR** - *Project: Papermoon Company: Escape Stratford Upon Avon.* *role: to work with adults with learning disabilities to produce a short stop motion animated film, project ran for 8 weeks.*